# **BASIC SERIAL COMMAND SPECIFICATIONS**

# PLC-XC50/55

Ver.1.00

SANYO Electric Co., Ltd DS Company Projector Division

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#### 1. Overview

- 1.1. These specifications define projector control commands for PLC-XC50/55.
- **1.2.** The projector control commands are used to remotely control a projector through RS-232C from a computer.

#### 2. Serial Interface Specifications

#### 2.1. Transfer Specifications

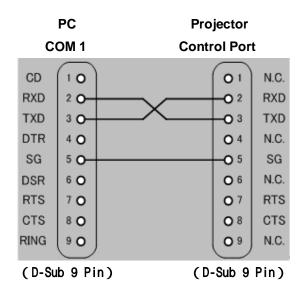
ltem	Specifications
Synchronous system	Asynchronous
Transmission Speed	9600 / 19200
Data Length	8 bit
Parity	N/A
Stop Bit	1
Flow Control	N/A

1) Transmission speed: initial setting value is 19200.

2) Transmission speed can be changed in service mode.

#### 2.2. Connection

Dedicated serial cable must be used for connection to a computer and a projector.



#### 3 Notes for Communication

- 3.1 The projector control command is defined as one command/one line that starts with "C" and ends with carriage return (0x0D).
- 3.2 There are two types of Commands: Functional Execution Commands and Status Read Commands.

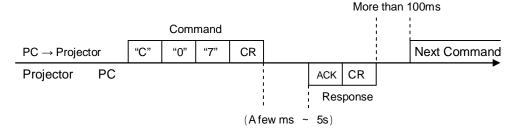
Example of Functional Execution Command: "C05" [CR]

Example of Status Read Command: "CR0" [CR]

3.3 When it takes more than one second to receive one command, it does not operate. The information of buffer is cleared when it takes more than one second to receive carriage

return (0x0D) after the projector receives the first data "C".

3.4 For Command pipelining, wait for the interval of 100ms after receiving a response.



3.4.1. When a command is issued before receiving a response, the function is not executed properly.

3.4.2. Except for when there is no Response for more than 5 seconds.

- 3.5 It takes <u>about 5 seconds</u> for internal initialization after plugging in AC power. During this time, it cannot process commands. Do not issue any command.
- 3.6 The number of characters of response to Status Read Commands depends on commands. Please see [7. Status Read Commands].
- 3.7 Characters for commands must be Capital (A Z).

#### 4 Functional Execution Command Table

Command	Item	Command	ltem
C00	POWER ON	C20	BRIGHTNESS +
C01	POWER OFF (Quick Power OFF)	C21	BRIGHTNESS -
C02	POWER OFF	C22	
C03		C23	
C04		C24	Computer 2 Component
C05	Computer 1	C25	Computer 2 RGB
C06	Computer 2	C26	Computer 2 Scart
C07	Video	C27	IMAGE (Toggle)
C08		C28	ON START Enable
C09	VOLUME +	C29	ON START Disable
C0A	VOLUME -	C2A	Power Management Ready
C0B	AUDIO MUTE ON	C2B	Power Management OFF
COC	AUDIO MUTE OFF	C2C	
C0D	VIDEO MUTE ON	C2D	
C0E	VIDEO MUTE OFF	C2E	Power Management Shut down
C0F	Screen Normal size(4:3)	C2F	
C10	Screen Wide size(16:9)	C30	D.ZOOM +
C11	Image Standard	C31	D.ZOOM -
C12	Image Real	C32	Video Auto
C13	Image Cinema	C33	Video Video
C14	Image 1	C34	Video S-video
C15	Image 2	C35	
C16	Image 3	C36	
C17	Image 4	C37	
C18	Blackboard	C38	
C19	Dynamic	C39	Image Colorboard
C1A		C3A	POINTER RIGHT
C1B		C3B	POINTER LEFT
C1C	MENU ON	C3C	POINTER UP
C1D	MENU OFF	C3D	POINTER DOWN
C1E	DISPLAY CLEAR	C3E	
C1F		C3F	ENTER

means no function.

Command	Item	Command	Item
C40		C80	
C41		C81	
C42		C82	
C43	FREEZE ON	C83	
C44	FREEZE OFF	C84	
C45		C85	
C46		C86	
C47		C87	
C48		C88	
C49		C89	Auto PC ADJ.
C4A		C8A	PRESENTATION TIMER
C4B		C8B	
C4C		C8C	
C4D		C8D	
C4E		C8E	KEYSTONE
C4F		C8F	KEYSTONE
C50	Computer 1 Analog RGB	C90	
C51		C91	
C52	Computer 1 DVI (PC Digital)	C92	
C53	Computer 1 DVI (AV HDCP)	C93	
C54		C94	
C55		C95	
C56		C96	
C57		C97	
C58		C98	
C59		C99	
C5A		C9A	
C5B		C9B	
C5C		C9C	
C5D		C9D	
C5E		C9E	
C5F		C9F	

means no function.

# 5 Status Read Command Table

Command	ltem	Memo
CR0 Status Read		
CR1	Input Mode Read	
CR2		
CR3	(Corresponding) Lamp Time Read	
CR4	Setting Read	
CR5		
CR6 Temp Read		
CR7	Lamp Mode Read	
CR8		
CR9		
CRA		
CRB		
CRC		

means no function.

#### 6 Functional Execution Command

# 6.1. Format

6.1.1 PC issues a command in format as below.

#### "C" COMMAND [CR]

Command: two characters (See Basic Functional Execution Command Table)

6.1.2 A projector changes received data to decode and returns a result after being ready to receive next command.

6.1.3 "?" [CR] : When the received data cannot be decoded.

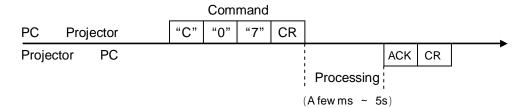
#### 6.2. Command Pipelining

When some functions need the command pipelining, the performance is the same as that of the remote control:

- 6.2.1. System: issues any command every 100 ms.
- 6.2.2. When receiving the appropriate command, the function is executed for 120 ms from the moment.
- 6.2.3. When receiving the same command continuously within 120 ms, the function is executed for another 120 ms from the moment.
- 6.2.4. When there is no incoming command after 120 ms, the execution of pipelining is stopped.
- 6.2.5. When the projector receives other incoming commands within 120ms, the execution of pipelining is stopped.

# 6.3. Transfer Example

Switch the projector to video mode with Basic Command.



#### 6.4. Operation Requirements

When the projector status is any of below, Functional Execution Commands are limited.

Projector Status	Available Functional Execution Commands		
Standby Mode	C00:POWER ON		
Countdown in process	C00:POWER ON Countdown is terminated C01:POWER OFF		
	C02: POWER OFF Countdown is terminated		
Cooling Down in process	NONE (No Execution)		
Cooling Down due to Abnormal Temperature	NONE (No Execution)		
Abnormal Temperature Status	NONE (No Execution)		
Abnormal Power Status	NONE (No Execution)		
Power Save / Cooling Down in process	NONE (No Execution)		
Power Save Status	C00:POWER ON		
r Ower Save Status	C01:POWER OFF		
Input search : On1/On2 setting	Although transmit Input source commands, Input search does no operate.		

Note) When the status is as above, even if the projector receives other commands, it returns

# [ACK] [CR].

#### 6.5. POWER ON Command

Command	"C00" [CR]		
Detail	Power ON When already Power is ON, nothing is done. When sending this command during processing Countdown, Countdown is terminated.		
Desperse	Acceptable	[ACK] [CR]	
Response	Unacceptable	" ? "[CR]	

# 6.6. POWER OFF Command (Quick Power OFF)

Command	"C01" [CR]		
Detail	Power OFF (Standby) When Power is OFF with ON/STAND-BY button of the projector and remote control, "Power OFF?" is displayed. However, as soon as this command is sent, Quick Power OFF is executed.		
Desperse	Acceptable	[ACK] [CR]	
Response	Unacceptable	" ? "[CR]	

# 6.7. POWER OFF Command

Command	"C02" [CR]		
Detail	of the projector Once this com again while it is	andby). operates the same Power OFF function as ON/STAND-BY button and remote control. mand is sent, "Power OFF?" is displayed. If this command is sent displayed, Power OFF is executed. this command during Countdown, Countdown is terminated.	
Despense	Acceptable	[ACK] [CR]	
Response	Unacceptable	" ? "[CR]	

# 6.8. Computer 1 Command

Command	"C05" [CR]		
Detail	Select Computer 1 Input. Although Input search mode is On1/On2, the operation does not start with this command.		
Deenenee	Acceptable	[ACK] [CR]	
Response	Unacceptable	" ? "[CR]	

# 6.9. Computer 2 Command

Command	"C06" [CR]		
Detail	Select Computer2 Input Although Input search mode is On1/On2, the operation does not start with this command.		
Deenenee	Acceptable	[ACK] [CR]	
Response	Unacceptable	" ? "[CR]	

#### 6.10. Video Command

Command	"C07" [CR]	
Detail	Select Video Input Although Input search mode is On1/On2, the operation does not start with this command.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.11. VOLUME + Command

Command	"C09" [CR]	
Detail	Volume Up. This command remote control.	operates the same way as "VOLUME+" button of the projector and
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.12. VOLUME – Command

Command	"C0A" [CR]	
Detail	Volume Down This command operates the same way as "VOLUME-" button of the projector and remote control.	
Boononao	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.13. AUDIO MUTE ON Command

Command	"C0B" [CR]	
Detail	Sound Mute ON. This command works the same way as "MUTE" button of the remote control for Mute ON, but does not work for Mute OFF.	
Boononao	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.14. AUDIO MUTE OFF Command

Command	"C0C" [CR]	
Detail	Sound Mute OFF. This command works the same way as "MUTE" button of the remote control for Mute OFF, but does not work for Mute ON.	
Boononao	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.15. VIDEO MUTE ON Command

Command	"C0D"[CR]	
Detail	Video Mute ON. This command works the same way as "NO SHOW" button of the remote control for No Show ON, but does not work for No Show OFF.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.16. VIDEO MUTE OFF Command

Command	"C0E" [CR]	
Detail	Video Mute OFF. This command works the same way as "NO SHOW" button of remote control for No Show OFF, but does not work for No Show ON.	
Dooponoo	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.17. Screen Normal size Command

Command	"C0F" [CR]	
Detail	Set screen mode to Regular (4:3). This command is valid even while D.Zoom is in operation.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.18. Screen Wide size Command

Command	"C10" [CR]	
Detail	Set screen mode to Wide (16:9). This command is valid even while D.Zoom is in operation.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.19. Image Standard Command

Command	"C11" [CR]	
Detail	Set image to St	tandard mode.
D	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.20. Image Real Command

Command	"C12" [CR]	
Detail	Set image to R	eal mode.
D	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.21. Image Cinema Command

Command	"C13" [CR]	
Detail	Set image to C	inema mode.
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.22. Image1 Command

Command	"C14" [CR]	
Detail	Set image to Image1 mode.	
D	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.23. Image2 Command

Command	"C15" [CR]	
Detail	Set image to Image2 mode.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.24. Image3 Command

_		
Command	"C16" [CR]	
Detail	Set image to Image3 mode.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.25. Image4 Command

Command	"C17" [CR]	
Detail	Set image to Image4 mode.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.26. Image Blackboard (Green) Command

Command	"C18" [CR]	
Detail	Set image to Blackboard (Green) mode.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.27. Image Dynamic Command

Command	"C19" [CR]	
Detail	Set image to Dynamic mode.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

#### 6.28. MENU ON Command

Command	"C1C" [CR]	
Detail	Display On-Screen Display Menu.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.29. MENU OFF Command

Command	"C1D" [CR]	
Detail	Hide On-Screen Display Menu.	
D	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.30. DISPLAY CLEAR Command

Command	"C1E" [CR]	
Detail	Hide On-Screen Display. Hide On-Screen Display unconditionally.	
Despense	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.31. BRIGHTNESS + Command

Command	"C20" [CR]	
Detail	Turn up Brightness of User Control by 1 point.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.32. BRIGHTNESS - Command

Command	"C21" [CR]	
Detail	Turn down Brightness of User Control by 1 point.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.33. Computer 2 Component Command

Command	"C24"[CR]	
Detail	Select Component input in Computer2. Although Input search mode is On1/On2, the operation does not start with this command.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

#### 6.34. Computer 2 RGB Command

Command	"C25"[CR]	
Detail	Select RGB input in Computer2. Although Input search mode is On1/On2, the operation does not start with this command.	
Boononao	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.35. Computer 2 SCART Command

Command	"C26"[CR]	
Detail	Select RGB(Scart) input in Computer2. Although Input search mode is On1/On2, the operation does not start with this command.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.36. IMAGE (Toggle) Command

Command	"C27"[CR]	
Detail	Switch Image Setting status. This command works the same as "IMAGE" button of the projector and the remote control.	
Boononao	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.37. ON START Setting Command

Command	"C28" [CR]	
Detail	Enable Power ON Start. This status is stored in EEPROM and retained regardless of Power OFF/ON.	
Despense	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.38. ON START Cancel Command

Command	"C29" [CR]	
Detail	Disable Power ON Start. This status is stored in EEPROM and retained regardless of Power OFF/ON.	
Deserves	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.39. Power Management Ready Command

Command	"C2A" [CR]	
Detail	Set Power Management to Ready mode. This status is stored in EEPROM and retained regardless of Power ON/OFF.	
Boononao	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.40. Power Management OFF Command

Command	"C2B" [CR]	
Detail	Set Power Management to OFF mode. This status is stored in EEPROM and retained regardless of Power ON/OFF.	
Descrete	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.41. Power Management Shut down Command

Command	"C2E" [CR]	
Detail	Set Power Management to Shut down mode. This status is stored in EEPROM and retained regardless of Power OFF/ON.	
Despense	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.42. D.ZOOM + Command

Command	"C30" [CR]	
Detail	Enter Digital Zoom mode and expand image size. This command works the same as "D.ZOOM" button of the remote control.	
Desperance	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.43. D.ZOOM – Command

Command	"C31" [CR]	
Detail	Enter Digital Zoom mode and reduce image size. This command works the same as "D.ZOOM" button of the remote control.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.44. Video Auto Command

Command	"C32" [CR]	
Detail	Select Auto input in Video. Although Input search mode is On1/On2, the operation does not start with this command.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.45. Video Video Command

Command	"C33" [CR]	
Detail	Select Video input in Video. Although Input search mode is On1/On2, the operation does not start with this command.	
Despense	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.46. Video S-Video Command

Command	"C34" [CR]	
Detail	Select S-Video input in Video. Although Input search mode is On1/On2, the operation does not start with this command.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.47. Image Colorboard Command

Command	"C39" [CR]	
Detail	Set image to Colorboard mode.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.48. POINTER RIGHT Command

Command	"C3A" [CR]	
Detail	Move the Pointer of On-Screen Display Menu to the right. This command works differently from the pointer ">" of the projector, and has no function of Volume +.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

#### 6.49. POINTER LEFT Command

Command	"C3B" [CR]	
Detail	Move the Pointer of On-Screen Display Menu to the left. This command works differently from the pointer "<" of the projector, and has no function of Volume +.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.50. POINTER UP Command

Command	"C3C" [CR]	
Detail	Move up the Pointer of On-Screen Display Menu. This command works the same way as the pointer "" " of the projector.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.51. POINTER DOWN Command

Command	"C3D" [CR]	
Detail	Move down the Pointer of On-Screen Display Menu. This command works the same as the pointer "" of the projector.	
Deenerse	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.52. ENTER Command

Command	"C3F" [CR]	
Detail	This command works the same as "SELECT" button of the projector and remote control.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

#### 6.53. FREEZE ON Command

Command	"C43" [CR]	
Detail		en image. works the same as "FREEZE" button of the remote control for t does not work for Freeze OFF.
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.54. FREEZE OFF Command

Command	"C44" [CR]	
Detail	Cancel Freeze mode. This command works the same way as "FREEZE" button of the remote control for Freeze OFF, but does not work for Freeze ON.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

#### 6.55. Computer 1 Analog RGB Command

Command	"C50" [CR]	
Detail	Select Analog RGB in Computer 1 input. Although Input search mode is On1/On2, the operation does not start with this command.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

#### 6.56. Computer 1 DVI (PC Digital) Command

Command	"C52" [CR]	
Detail	Select DVI (PC Digital) in Computer 1 input 1. Although Input search mode is On1/On2, the operation does not start with this command.	
Deserves	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.57. Computer 1 DVI (AV HDCP) Command

Command	"C53" [CR]	
Detail	Select DVI (AV HDCP) in Computer 1 input. Although Input search mode is On1/On2, the operation does not start with this command.	
Response	Acceptable	[ACK] [CR]
	Unacceptable	" ? "[CR]

# 6.58. AUTO PC ADJ. Command

Command	"C89" [CR]	
Detail	Execute Auto PC Adj. function. This command terminates Auto PC Adj. operation if it is being processed.	
Deenerge	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.59. PRESENTATION TIMER Command

Command	"C8A" [CR]	
Detail	Execute Presentation Timer. This command works the same way as "P-TIMER" button of the remote control.	
Deenenee	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 6.60. KEYSTONE Command

Command	"C8E" [CR]	
Detail	Correct keystone distortion by reducing upper part of image.	
Desperse	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

# 6.61. KEYSTONE Command

Command	"C8F" [CR]	
Detail	Correct keystone distortion by reducing down part of image.	
Despense	Acceptable	[ACK] [CR]
Response	Unacceptable	" ? "[CR]

#### 7. Status Read Command

#### 7.1. Format

7.1.1. PC issues commands in format as below;

#### "CR" Command [CR]

Command : 1 character ( See Basic Status Read Command Table )

7.1.2. When a projector receives the appropriate command, it returns a character line as the

required data.

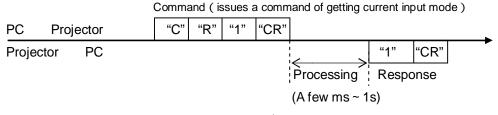
Required Data [CR]

Required Data: A character line (See Basic Status Read Command Table)

7.1.3. When the received data cannot be decoded, the projector returns "?" [CR].

#### 7.2. Transfer Example

Get input mode for projector with basic commands



(Shows Computer 1 is selected)

Command	"CR0" [CR]		
Detail	Get the project	or's operating status	
	Acceptable	"%1" [CR]	
Response	%1	<ul> <li>"00" = Power ON</li> <li>"80" = Standby</li> <li>"40" = Countdown in process</li> <li>"20" = Cooling Down in process</li> <li>"10" = Power Failure</li> <li>"28" = Cooling Down in process due to Temperature Anomaly</li> <li>"88" = Coming back after Temperature Anomaly</li> <li>"24" = Power Save/Cooling Down in process</li> <li>"04" = Power Save</li> <li>"21" = Cooling Down is in process after Power off due to lamp failure</li> <li>"81" = Standby after Cooling Down due to lamp failure</li> </ul>	
	Unacceptable	"?" [CR]	

#### 7.3. Status Read Command

#### [Details of Response]

#### 7.3.1. "00" [CR]

Status : Power ON

Normal image is on the screen.

#### 7.3.2. "80" [CR]

Status: Standby

When the status is Standby, Status Read Commands are always acceptable, but Functional Execution Commands are not acceptable except POWER ON Command.

When Eco is selected in Standby mode / in case the model does no function of Standby mode, projector does not return this value.

#### 7.3.3. "40" [CR]

Status: Countdown in process

When "Display" in Setting Menu is ON and POWER ON is executed, it starts Countdown.

When "Display" in Setting Menu is OFF, processing Countdown is not executed and the status quickly moves to Power ON.

#### 7.3.4. "20" [CR]

Status: Cooling Down in process

When the status is Power ON, and POWER OFF Command ("C01"[CR]) is executed, it moves to Cooling Down status.

This status automatically moves to Standby after lamp turns off and the fan spin finishes after about 90 seconds. The fan spin time depends on a model.

This function is used to cool down the lamps and other optical parts and is quite important for projector's reliability.

During this time, Functional Execution Commands are invalid.

#### 7.3.5. "10" [CR]

Status: Power Failure

When the power supply voltage inside the projector reaches abnormal status, the projector is automatically turned off. The projector returns "10"[CR], which shows it moves to Power OFF status due to power failure. Fan also stops unlike Cooling Down status.

#### 7.3.6. "28" [CR]

Status: Cooling Down in process due to Temperature Anomaly

When the inside temperature is out of the operating temperature, it automatically starts Cooling Down. Response for this status is "28"[CR].

Even if the temperature decreases during this process, Cooling Down is executed.

#### 7.3.7. "88"[CR]

Status: Coming back after temperature anomaly

When the status moves to Standby after Cooling Down due to temperature anomaly, it returns "88" [CR].

This shows that the status turns to Standby because of abnormal temperature.

This status maintains until next operation is done. When Power On is executed, the information of temperature anomaly is canceled and normal operation is executed.

#### 7.3.8. "24"[CR]

Status: Processing Power Save / Cooling Down

Power management function in Setting menu works and the status goes to Power Save / Cooling Down.

During this time, Functional Execution Commands are invalid (not executed).

This status moves to Power Save at set hours after the operation of Cooling Down.

Status: No signal	Power Save / Cooling Down	Power Save
Response∶ "00"	"24"	"04"
5 minutes v	r vith no signal about 90	T sec.

#### 7.3.9. "04"[CR]

Status: Power Save

This shows that it moves to Power Save status by Power management function in Setting menu.

# 7.3.10. "21" [CR]

Status: Cooling Down in process after turned off due to lamp failure When a projector is turned off because of lamp failure, it automatically starts Cooling Down operation, in which the projector returns "21" [CR].

#### 7.3.11."81"[CR]

Status: Standby after Cooling Down due to lamp failure.

This value is returned when Cooling Down operation due to lamp failure has been

completed and the status has been moved to Standby.

The status is kept until the next operation starts.

#### 7.4. Input Mode Read Command

Command	"CR1" [CR]	
Detail	Get the selected Input No.	
	Acceptable	"%1" [CR]
Response	%1	"1" = Computer 1 is selected "2" = Computer 2 is selected "3" = Video is selected "4" = Wired is selected "5" = Wireless/Viewer is selected
	Unacceptable	"?" [CR]

#### 7.5. Lamp Time Read Command

Command	"CR3" [CR]		
Detail	Get the total lamp running hours (Not actual lamp used hour, but Eco mode corresponding value).		
	Acceptable	"%1" [CR]	
Response	%1	Shows the time period with 5 digits numbers. Example: "00410"[CR] ····shows 410 hours	
	Unacceptable	"?" [CR]	

#### 7.6. Setting Read Command

Command	"CR4" [CR]	
Detail	Get screen setting status such as Ceiling / Rear.	
	Acceptable	"%1" [CR]
Response	%1	"11"[CR] = Normal Screen Setting "10"[CR] = Picture is top/bottom reversed. (Status: Rear & Ceiling ON) "01"[CR] = Picture is left/right reversed. (Status: Rear ON) "00"[CR] = Picture is top/bottom and left/right reversed. (Status: Ceiling ON)
	Unacceptable	"?" [CR]

# 7.7. Temp Read Command

Command	"CR6" [CR]	
Detail	Get the temperature data inside the projector. With some temperature sensors installed in the projector, it is possible to get all the temperature at once.	
	Acceptable	"%1_%2_%3" [CR]
Response	%1 %2 %3	%1 = Temperature of sensor 1 %2 = Temperature of sensor 2 %3 = Temperature of sensor 3 Temperature data is shown as "00.0". When the temperature goes down to -, the first character becomes "-" instead of a space, like "-05.5" [CR]. When no temperature data can be returned due to hardware problems, the first character becomes "E" like"E00.0" [CR]. When several temperature sensors are equipped, Responses are returned continuously. "_31.535.233.4"[CR] The first data is sensor 1, then one space, and the data of sensor 2 follows.
	Unacceptable	" ? "[CR]

# 7.8. Lamp Mode Read Command

Command	"CR7" [CR]	
Detail	Get lamp mode status. For 1 lamp projector, get if it is lighting or not.	
	Acceptable	"%1" [CR]
Response	%1	"00" [CR]=Light is out. "01" [CR]=Light is on.
	Unacceptable	" ? "[CR]